**Features Implemented**: Two (2)

* Basic character movement control
* Unity environment initialization and setup

**Issues Fixed**: Zero (0)

**What went well**:

* Planning
* Communication

**Problems:** Zero (0)

**Changes:** Zero (0)

**Next Sprint:** XX

**Scrum:** This week our scrum was minimal, as this week was mostly spent initializing the Unity environment and linking it with Github so that all team members would be able to collaborate in the same workspace. However, we did accomplish that effectively, and all members of the group had an opportunity to experiment with Unity on their own terms. Communication was good.